



[TEAMBUILDING.COM](https://www.teambuilding.com)

**ONLINE OFFICE GAMES:**

An online version of Office Olympics, these virtual team building games are designed to be equal parts friendship creating and skill building. Your remote workers will form teams, compete in world class trivia, and play games like "Can Your Hear Me Now." At the end, we tally the points and celebrate the winners, and the non-winners too because everyone on your team is awesome. This event is 90 minutes, with additional time optional, and we provide the online Zoom room.

🕒 1.5 hours      👥 2 - 300+ people      Cost: Fully covered by Unite

**STORYTELLING WORKSHOPS**

This online training focuses on an upgraded version of "show and tell." Each of your remote team workers will bring an item to the video call, which could be one with strong sentimental value, a personal story, or no connection at all. Then, our master storytellers will share techniques like 5 Minute Story shortening, and the 5 Elements of an Engaging Story. At the end, each of your team members tells a story about their object, and we will award real-world prizes to the best ones. Storytelling workshops are an excellent way to invest in both team building and staff education and development at the same time.

🕒 1.5 hours      👥 2 - 300+ people      Cost: Fully covered by Unite

**REMOTELUNCH & LEARN**

For your Lunch & Learn, we will provide an expert to teach your staff. For example, your expert can teach public speaking, how to craft engaging stories, servant leadership, marketing principles, stand-up comedy and joke writing, cake decorating, how to create your own virtual team building activities and a wide variety of other skills. During your event, attendees can choose to actively participate or listen while quietly snacking, which makes it a good choice for remote teams with a range of personalities.

🕒 1.5 hours      👥 2 - 300+ people      Cost: Fully covered by Unite

[WILDLYDIFFERENT.COM](https://www.wildlydifferent.com)

Provides a variety of games that fit into the virtual world for your team.  
For App Based Games: \$13.50 per person – minimum of 50 people  
For No Technology Game: \$250 flat fee

**APP Based Games**

**Crack The Code – An Escape Room Experience**

Set your participants up on remote teams and provide voice or video conferencing for them to confer on together. Different players get different versions of the game, ensuring they must all work together to win. Teams search for and solve a variety of clues and puzzles to break out of a series



## RAF Lakenheath Unite Programming- Virtual

of three screens pictured on their device. Their goal? To free themselves before time runs out! The winning team is the one with the most points earned *and* the fastest escape time.

*Up to a 1-hour event      \$13.50 pp (covered by Unite)      Recommended for any size group, split into teams of 4-5*

### Home Office Challenge

Your team may not be together in an office, but they will feel like they are together during this game! Teams collaborate over voice or video conference to tackle challenges together and earn collective points. Using their own devices, players open challenges by touching items pictured on a screen showing a home office. For instance, when participants touch the camera, they see extreme close-up images of items and must try to guess what they are. When they click on the headphones, they hear song bites and answer questions about them. Or, when they touch the coffee cup, they have to guess if the startling facts presented are true or false. The game dictates who will tackle each challenge – one person on the team may be selected randomly by the game, or all play – so, players must stay alert and work together to advance. The team with the highest score at the end wins!

*Up to a 1-hour event      \$13.50 pp (covered by Unite)      Any size group, split into teams of 4-5*

### Not "Bored" Game

Board games are popular, but how can you play one when you are not all in the same room? By playing this high-tech version! Teams gather over voice or video conference and all view the game board over their own devices. Teams race against the clock trying to clear the board and earn as many points as possible before time runs out by answering questions revolving around popular culture. Some challenges require just one randomly chosen player on each team to submit the answer, although all team members should discuss the question. And, some require everyone to weigh in, which puts strategy into play as points are divided based on how many answered correctly. Your group will definitely not be bored as they engage in this fast-paced "board" game!

*Up to a 1-hour event      \$13.50 pp (covered by Unite)      Any size group, split into teams of 4-5*

No Technology Required

### Jewel Heist

No need to download an app to solve this mystery! Each virtual team of 3-6 players will receive a set of PDF documents explaining that precious jewels have been stolen from a famous museum and the authorities need your team to help them figure out where the thieves have stashed the stolen jewels. Players receive a list of numbers believed to be shipping containers and several clues. However, players soon notice that no one document has all of the information needed to solve the clues. Can they work together (via voice or video conference) to determine which global port each shipping container is stowed? Once the containers have been matched with ports, one final clue – using all the information learned – reveals where the stolen jewels can be recovered.

*Typically a 60-90 minute activity      \$13.50 pp (covered by Unite)      Any size group, split into teams of 3-6*



## RAF Lakenheath Unite Programming- Virtual

[NEONENTERTAINMENT.COM](http://NEONENTERTAINMENT.COM)

**VIRTUAL ESCAPE ROOM** \$13 pp (covered by Unite)

Tommy Bennetti, a local crime boss, has hired you to discover the identity of two shooters who committed a mob hit at his club last Tuesday. Tommy's tech guy has hacked into the police database to give your group access to all the collected evidence. Your group has to sort through all the evidence before the cops trace the connection back to Tommy. The evidence can be accessed online in groups or individually and teams will have access to group chats if team members are not in the same location. All clues are delivered electronically and players can participate from anywhere with a laptop or tablet. For the duration of the game, players will have access to select mob members via chat to answer any questions as they sift through the evidence.

### How it works

Individuals or teams register on our website and join a video stream that we host. Once in the video stream, we place them into breakout rooms with their team members (if individuals register to play we will place them in teams) and send them the link to the escape room website. During the game they communicate with their team members via the video stream to discuss their game and they can request a moderator join their room at any time for help or hints.

### Teams vs Individuals

Players can register as a team or as an individual. But every player should join the video stream meeting.

### How many players

Teams can have a maximum of 10 players with up to 15 teams at once. During the event time, we will start a game every 15 minutes so players can join anytime. The last game will start 50 minutes before the event end time.

**ALPHA ART** \$11-12 pp (final price dependent upon shipping) Covered by Unite

The alpha art kits come with supplies to make 100 photos. There are 25 photo mats with 4 openings for letter photos, 25 photo mats with 5 openings for letter photos, 25 photo mats with 6 openings for letter photos, and 25 photo mats with 7 openings for letter photos. We also include 1300 photos with each letter having many different photo designs. As an example, there are 7 different designs for the letter "e". People pick out letter photos to spell a word or their name or squadron specific collaboration.





-----FREE PROGRAM IDEAS-----

MTV CRIBS: REMOTE TEAM EDITION

Throwback to the '90s!

Because remote teams are distributed around the East Anglia region, there's a chance your team members haven't been face-to-face in a while. However, that reality doesn't mean they can't open up their homes to one another and participate in some MTV style remote employee engagement activities.

Help Scout recently started an internal MTV Cribs-inspired video series, where team members show off their homes and personality in quick self-made videos a la the classic '90s show. Or show your Telework office area.

It makes for both an interesting look into the personal lives of your co-workers and is also a hilarious way to get to know your entire team better.

ONLINE TEAM BUILDING BINGO

Online Team Building Bingo is a fun game you can play to engage remote workers. You start with a bingo board that has a number of action items or accomplishments on it. For example, when you hear someone say "sorry, I was on mute!" you can mark that spot off on your board, and similar for "wearing pajama bottoms to a video meeting."

Bingo is a classic game that most people are familiar with, and the version for remote teams is a quick, easy and free way to get started with virtual team building.

Here is a template you can use for your first game:

**Remote Work Bingo**

Actually saw a co-worker in person	"Can you hear me?"	Joked about how long your "commute" is	Said "lol" and meant it	Had a meeting interrupted by a pet or family member
Wore pajama bottoms to a video meeting	Spotted a pet in the background of a video meeting	Did household chores on your lunch break	Drank a glass of water	Took a quick stroll to stretch your legs
Sent a gif to a co-worker	Took a coffee break... or three	FREE SPACE	Did eye strain relief exercises	"Sorry, I was on mute."
"Can everyone see my screen?"	Set up "working hours" #worklifebalance	Used an emoji in an email	Installed a blue light blocker on your computer	Worked from a coffee shop
Tried the Pomodoro technique	Did chair yoga	Saw someone other than a family member or roommate in person	Took a typing speed test... for fun	Created a workday playlist

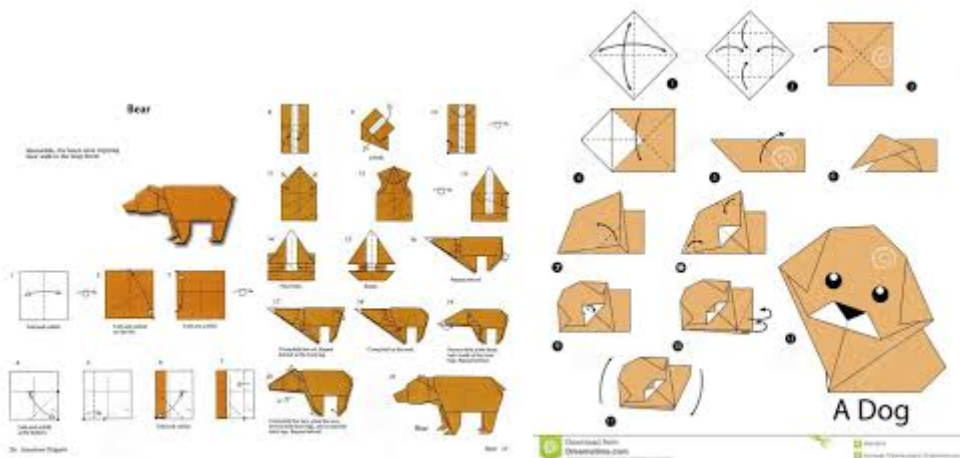
**MUSEUM HACK**



## ORIGAMI ZOO

Mail each of your team members a pack of origami paper, or have them cut squares from printer or notebook paper instead. Then, start building an origami zoo.

Each day or each week, the organizer can teach the team a new origami animal. For example, you make cranes, frogs, penguins, bears, and a host of others. Team members can place the origami animals on the work desk, and build up a replica zoo over a few weeks or months. (EXAMPLE BELOW)



## DIY CRAFT CHALLENGE

The DIY Craft Challenge is a 30 minute surprise activity you can play with your team. To do the challenge, you bring everyone on a virtual call, share the rules and then start a 30 minute timer. Each person has half an hour to build something from materials available at home.

For example, a guy in my grade 8 class combined an old school egg beater with a fork to make an ultimate spaghetti twirling machine. You could make pasta art, an epic pillow fort or doodle a poetic harmony. The goal isn't to build something museum-worthy; it is to spark creativity and give your team a fun way to interact together.

## PUB TRIVIA FOR VIRTUAL TEAMS

Your team can't go to the pub together, but they can still do pub trivia and other virtual social events. For these video conference games, invite everyone to a call and let them know they can bring a pint of their favorite brew; whether that beverage is tea, beer or wine. Then, a host organizes everyone into smaller teams and reads out questions. Participants must answer as a team, and each correct answer wins points. You can do themed trivia like Netflix shows, musical clues and science facts.



## HOGWARTS DIGITAL ESCAPE ROOM

[https://docs.google.com/forms/d/e/1FAIpQLSfINxNM0jzbZJjUqOcXkwhGTfii4CM\\_CA3kCxlmbY8c3AABEA/viewform?fbclid=IwAR10iBRN3qfwd779mRqPvQcq2eaJErTczMxulCYRBI5zRIepN-Kj4UTAYk](https://docs.google.com/forms/d/e/1FAIpQLSfINxNM0jzbZJjUqOcXkwhGTfii4CM_CA3kCxlmbY8c3AABEA/viewform?fbclid=IwAR10iBRN3qfwd779mRqPvQcq2eaJErTczMxulCYRBI5zRIepN-Kj4UTAYk)

You can complete this escape room as a group or as individual. You can compete against friends and try it multiple times. Just make sure you have fun!

## 10 COMMON THINGS

This game is good for starting a brainstorming session. Divide your team into small groups and ask them to spend 10 minutes coming up with a list of 10 things they have in common. If you prefer to keep the topic more business oriented, limit the list to work or industry-related topics.

It can be as simple as, "we all wear shoes," to something more specific like, "we were all [hired](#) in 2014." Regardless of the answers, it will create a bond, generate discussion and laughter, and get the group thinking creatively. Allow time for each group of remote workers to share their list with the larger team on the online whiteboard. This will create an electric, dynamic atmosphere, well suited to brainstorming.

## WORDS WITH FRIENDS

The classic word game is known and beloved all over the world. There is an app version named "Words with Friends". You can organize team matches, grouping your colleagues together and making them collaborate. Everyone should stay in touch but it won't be a complicated thing. It may be as simple as playing a game at the end of the workday.

Every participant gets tiles with letters that should be combined to create words. The team that gets the most points wins.

## FUN GEOGRAPHY

On the eve of the meeting, ask you colleagues to share 3-5 unusual facts or fun stories about the city, state or country they live in that are not commonly known. It is a good way to learn something new. You will improve your understanding of the place and cultural environment where your team members work.

You may also ask them to prepare and share a one-page slide or short presentation that will include a map of their favorite places in their place and relevant pictures

## VIRTUAL SCAVENGER HUNT

Here are two popular possibilities:

### Personnel Scavenger Hunt

Everyone gets together on a conference call and finds the team member who fits each scavenger clue description (youngest worker, worker with the most siblings, worker with the most pets, and so on). This is ideal for new teams that want to collaborate, have fun, and learn more about each other.



## RAF Lakenheath Unite Programming- Virtual

### Outdoor Scavenger Hunt

Outdoor scavenger hunts send virtual team members to accomplish fun, interesting, silly, challenging tasks (convince a stranger to do a yoga pose with you, kiss a lobster, etc.). Make small virtual teams that can divvy up the tasks, and tell team members to stay connected throughout the hunt by phone, text, or mobile-based communication apps, such as [Voxer](#).

### RECIPEROUNDUP

Invite your remote team to participate in a recipe roundup, which could have themes like “that one thing your grandma makes better than everyone else” and “rad cookie recipes.” Assemble the recipes in a Slack channel or a simple WordPress install, and if you like you can do a challenge where participants prepare the other recipes and post photos.

While these team activities are mostly meant to be fun, there is also a strong element of communication. When you prepare a recipe you need the foresight and clarity to know what the reader might have trouble following. Overcoming this challenge is a useful skill to build.

### TEAM BUILDING JEOPARDY

Jeopardy is more than just the second greatest game show in history, it is the perfect framework for virtual team building activities. Like some of the other online team games on this list, you can either find pre-built games or do the research to build your own. As you put your scoreboard together, remember to include fun elements like double jeopardy.

For virtual game day, let your team know you are going to be playing Jeopardy and that the purpose is for it to be remote team building. By setting these expectations everyone on your team will know what they are attending. You can upgrade the event with actual prizes you send out to winners.

### PANCAKES VS WAFFLES

Pancakes vs Waffles is one of the video conference games your people will love, where you make decisions collectively as a team. The name is indicative of the “either or” choice you are making.

For round one, your team has to decide on whether the world is going to keep pancakes or waffles, and the other is obliterated from existence. Anyone can advocate for a favorite choice, and ultimately you must have a vote of majority to make the decision.

After one of the delicious breakfast foods is eliminated, you add a new competitor. For example, the game may become Waffles vs Pumpkins, and then Waffles vs Puppies, and then Puppies vs Kittens, and then Kittens vs Romantic Relationships, and similar.

Typically the longer you play, the more intense the conversation gets and the more team members will share their values. The game mechanics are helpful for virtual team building because the initial conversation of Pancakes vs Waffles is low stakes, and it only gradually becomes more personal as you get to later stages.